Mind matter

Mind over Matter

Popularisation of STEM using STEAM methodology

Co-funded by the Erasmus+ Programme of the European Union

The methodology

- Aimed at popularisation of STEM among young people 13 -18 who are not considering followintg STEM educational path
- Based on unstructured educational goal:
  - Educational environment conductive to high youth engagement
  - An investment from the youth in their learning
  - Problem solving in the context of the real world
  - Planning in a non-traditional format where educator facilitates the development of the ideas without being perspective

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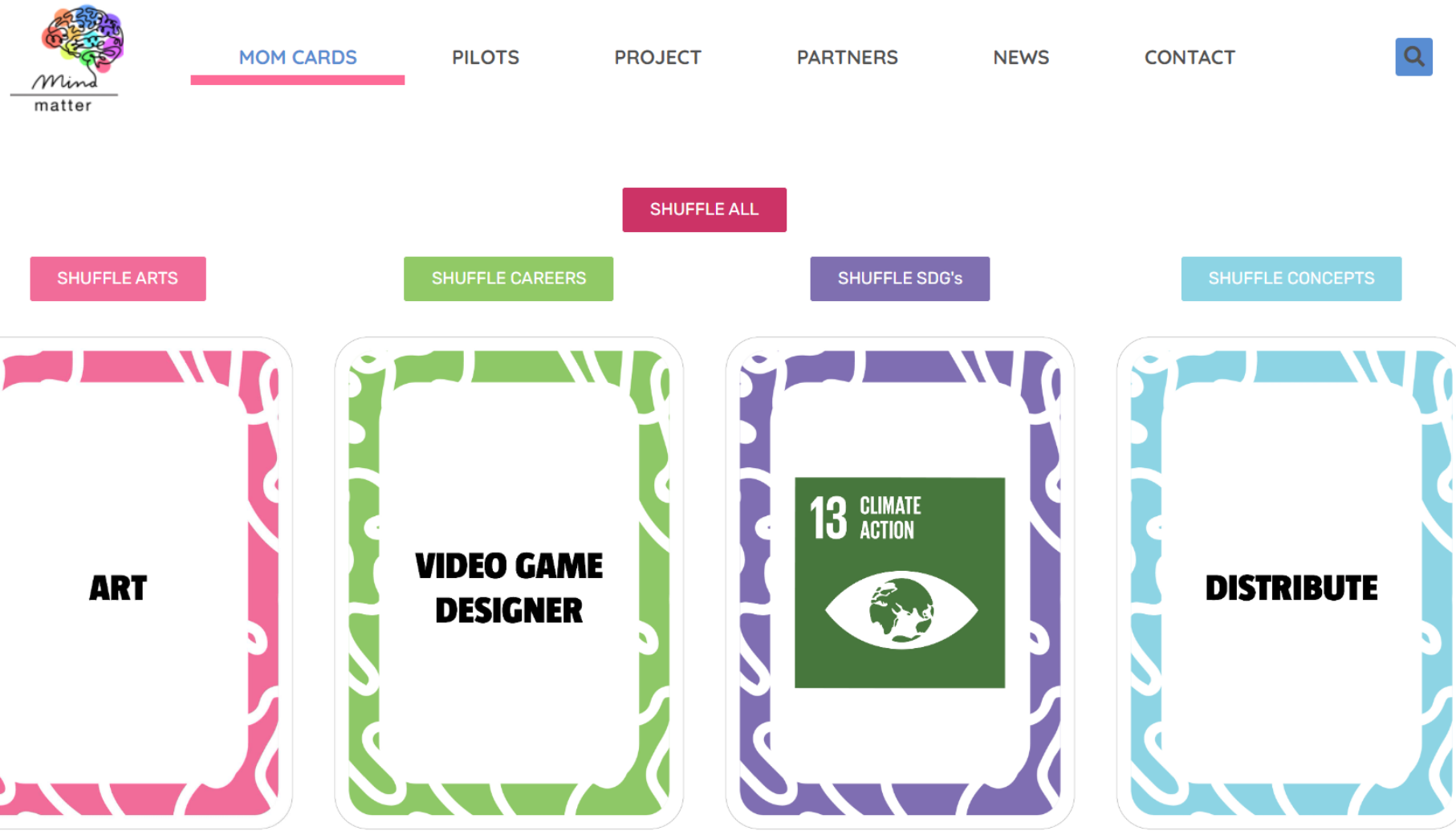
MOM cards



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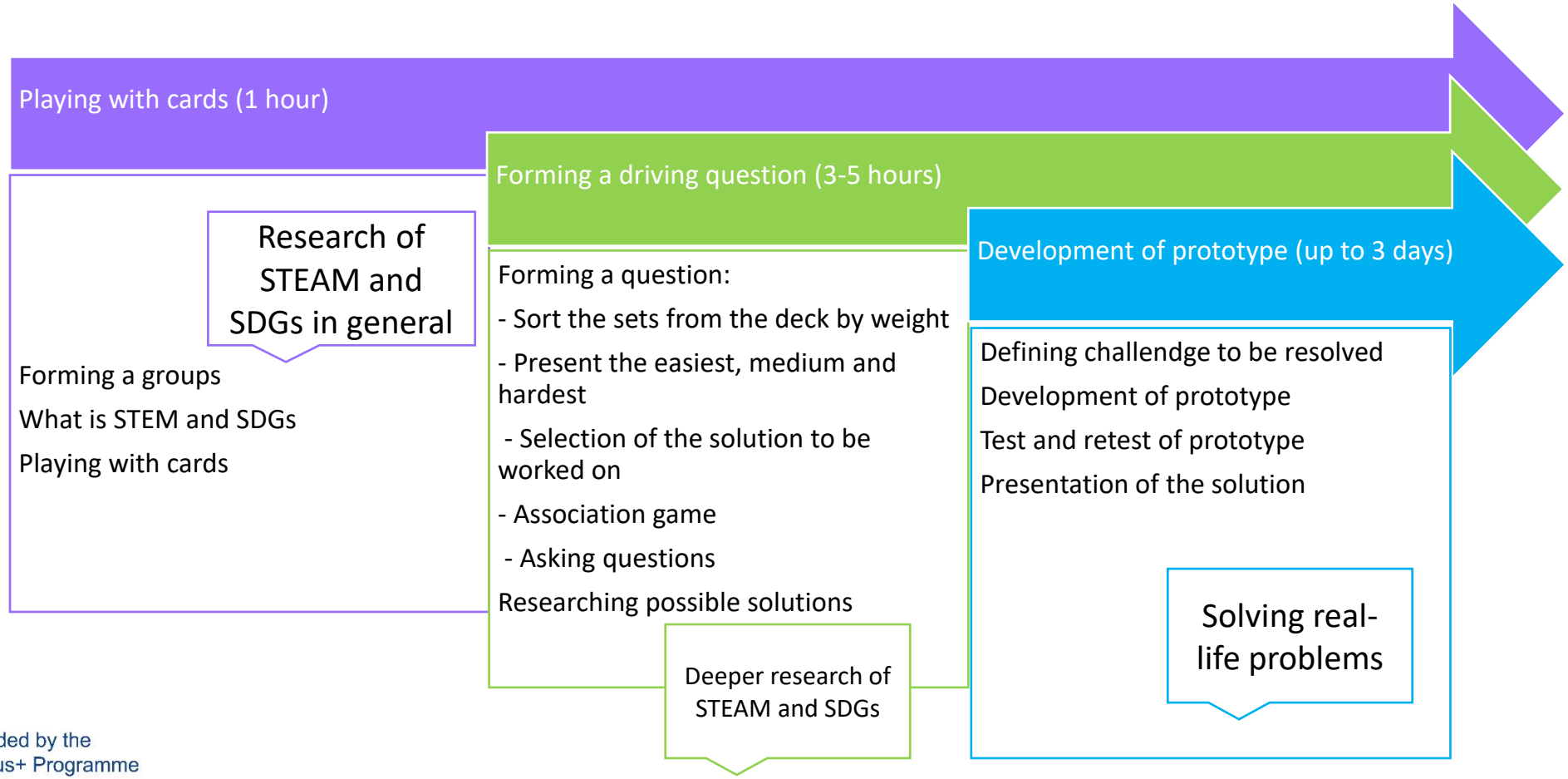
Phases of implementation



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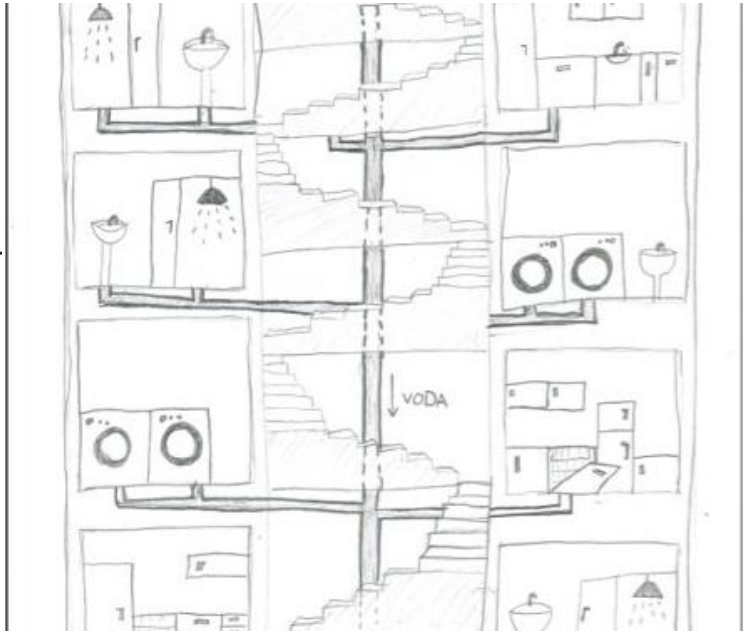
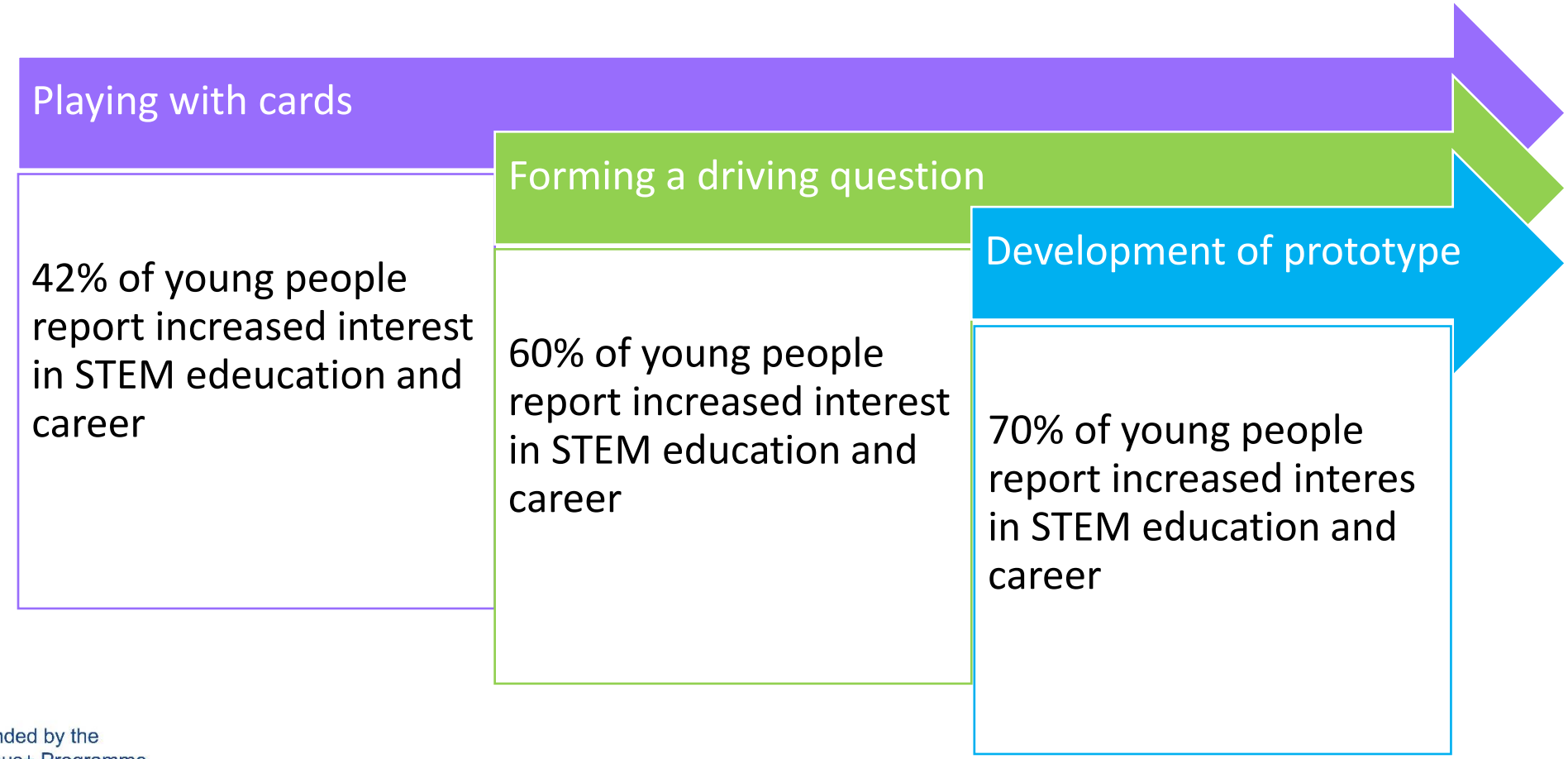


Example of developed solutions

https://steamproject.eu/pilots/

72 different solutions developed are presented on the project webpage

Results



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Materials

- Teachers handbook
- Research report
- Reccomendations for transferability

- Availabe on: https://steamproject.eu

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